



*Neuerungen in Java 7
Die wichtigsten
Änderungen, Erweiterungen*

ORACLE®

JDK 7

Wolfgang Weigend
Systemberater Java Technologie und Architektur

ORACLE®

Priorities for the Java Platforms

- ✓ Grow Developer Base
- ✓ Grow Adoption
- ✓ Increase Competitiveness
- ✓ Adapt to change



Java Communities



JCP Reforms



- Developers' voice in the Executive Committee
 - SOUJava
 - Goldman Sachs
 - London JavaCommunity
 - Alex Terrazas
- JCP starting a program of reform
 - JSR 348: Towards a new version of the JCP





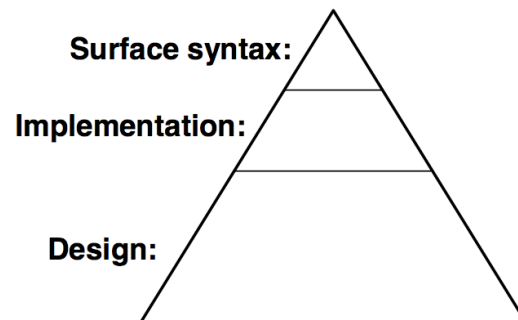
Evolving the Language

From “Evolving the Java Language” - JavaOne 2005

- Java language principles
 - Reading is more important than writing
 - Code should be a joy to read
 - The language should not hide what is happening
 - Code should do what it seems to do
 - Simplicity matters
 - Every “good” feature adds more “bad” weight
 - Sometimes it is best to leave things out
- One language: with the same meaning everywhere
 - No dialects
- We will evolve the Java language
 - But cautiously, with a long term view
 - “first do no harm”

So you want to change the language?

- Update the Java Language Spec.
- Compiler Implementation
- Essential library support
- Write tests
- Update the JVM Spec.
- Future language evolution
- Update the JVM and class file tools
- Update JNI
- Update the reflective APIs
- Update serialization
- Update javadoc output
- Kinds of compatibility





Java SE 7 Release Contents

- Java Language
 - Project Coin (JSR-334)
- Class Libraries
 - NIO2 (JSR-203)
 - Fork-Join framework, ParallelArray (JSR-166y)
- Java Virtual Machine
 - The DaVinci Machine project (JSR-292)
 - InvokeDynamic bytecode
- Miscellaneous Things
- JSR-336: Java SE 7 Release Contents



**Small
Language
Changes
Project Coin**



Project Coin Constraints

- *Small* language changes
 - Small in specification, implementation, testing
 - No new keywords!
 - Wary of type system changes
- Coordinate with larger language changes
 - Project Lambda
 - Modularity
- One language, one javac



Better Integer Literal

- Binary literals

```
int mask = 0b101010101010;
```

- With underscores for clarity

```
int mask = 0b1010_1010_1010;  
long big = 9_223_783_036_967_937L;
```



String Switch Statement

- Today case label includes integer constants and enum constants
- Strings are constants too (immutable)



Distinguish Strings Today

```
int monthNameToDays(String s, int year) {  
  
    if ("April".equals(s) || "June".equals(s) ||  
        "September".equals(s) || "November".equals(s))  
        return 30;  
  
    if ("January".equals(s) || "March".equals(s) ||  
        "May".equals(s) || "July".equals(s) ||  
        "August".equals(s) || "December".equals(s))  
        return 31;  
  
    if ("February".equals(s))  
        ...  
}
```



Strings in Switch Statements

```
int monthNameToDays(String s, int year) {  
    switch(s) {  
        case "April": case "June":  
        case "September": case "November":  
            return 30;  
  
        case "January": case "March":  
        case "May": case "July":  
        case "August": case "December":  
            return 31;  
  
        case "February":  
            ...  
        default:  
            ...  
    }  
}
```



Simplifying Generics

- Pre-generics

```
List strList = new ArrayList();
```



Simplifying Generics

- Pre-generics

```
List strList = new ArrayList();
```

- With Generics

```
List<String> strList = new ArrayList<String>();
```



Simplifying Generics

- Pre-generics

```
List strList = new ArrayList();
```

- With Generics

```
List<String> strList = new ArrayList<String>();  
List<Map<String, List<String>> strList =  
    new ArrayList<Map<String, List<String>>();
```




Diamond Operator

- Pre-generics

```
List strList = new ArrayList();
```

- With Generics

```
List<String> strList = new ArrayList<String>();  
List<Map<String, List<String>> strList =  
    new ArrayList<Map<String, List<String>>();
```

- With diamond (<>) compiler infers type

```
List<String> strList = new ArrayList<>();  
List<Map<String, List<String>> strList =  
    new ArrayList<>();
```



Copying a File

```
InputStream in = new FileInputStream(src);  
OutputStream out = new FileOutputStream(dest);
```

```
byte[] buf = new byte[8192];  
int n;
```

```
while (n = in.read(buf) >= 0)  
    out.write(buf, 0, n);
```



Copying a File (Better, but wrong)

```
InputStream in = new FileInputStream(src);
OutputStream out = new FileOutputStream(dest);

try {
    byte[] buf = new byte[8192];
    int n;
    while (n = in.read(buf)) >= 0)
        out.write(buf, 0, n);
} finally {
    in.close();
    out.close();
}
```

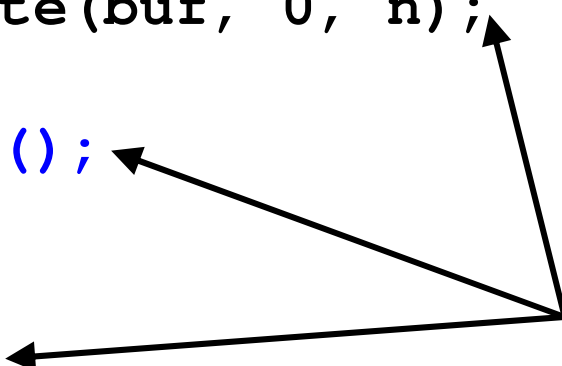


Copying a File (Correct, but complex)

```
InputStream in = new FileInputStream(src);
try {
    OutputStream out = new FileOutputStream(dest);
    try {
        byte[] buf = new byte[8192];
        int n;
        while (n = in.read(buf)) >= 0)
            out.write(buf, 0, n);
    } finally {
        out.close();
    }
} finally {
    in.close();
}
```

Copying a File (Correct, but complex)

```
InputStream in = new FileInputStream(src);
try {
    OutputStream out = new FileOutputStream(dest);
    try {
        byte[] buf = new byte[8192];
        int n;
        while (n = in.read(buf)) >= 0)
            out.write(buf, 0, n);
    } finally {
        out.close();
    }
} finally {
    in.close();
}
```



Exception thrown from potentially three places. Details of first two could be lost



Automatic Resource Management

```
try (InputStream in = new FileInputStream(src),  
     OutputStream out = new FileOutputStream(dest))  
{  
    byte[] buf = new byte[8192];  
    int n;  
    while (n = in.read(buf)) >= 0)  
        out.write(buf, 0, n);  
}
```



The Details

- Compiler de-sugars try-with-resources into nested try-finally blocks with variables to track exception state
- Suppressed exceptions are recorded for posterity using a new facility of Throwable
- API support in JDK 7
 - New superinterface `java.lang.AutoCloseable`
 - All `AutoCloseable` and by extension `java.io.Closeable` types useable with try-with-resources
 - Anything with a `void close()` method is a candidate
 - JDBC 4.1 retro-fitted as `AutoCloseable` too



More Informative Backtraces

```
java.io.IOException
  at Suppress.write(Suppress.java:19)
  at Suppress.main(Suppress.java:8)
Suppressed: java.io.IOException
  at Suppress.close(Suppress.java:24)
  at Suppress.main(Suppress.java:9)
Suppressed: java.io.IOException
  at Suppress.close(Suppress.java:24)
  at Suppress.main(Suppress.java:9)
```


Varargs Warnings

```
class Test {
    public static void main(String... args) {
        List<List<String>> monthsInTwoLanguages =
            Arrays.asList(Arrays.asList("January",
                                        "February"),
                        Arrays.asList("Enero",
                                        "Febrero" ));
    }
}
```

```
Test.java:7: warning:
[unchecked] unchecked generic array creation
for varargs parameter of type List<String>[]
           Arrays.asList(Arrays.asList("January",
                                   ^
1 warning
```



Heap Pollution – JLSv3 4.12.2.1

- A variable of a parameterized type refers to an object that is not of that parameterized type
- For example, the variable of type `List<String> []` might point to an array of `Lists` where the `Lists` did not contain strings
- Reports possible locations of `ClassCastException`s at runtime
- A consequence of erasure
- Possibly properly addressed by reification in the future



Varargs Warnings Revised

- New mandatory compiler warning at suspect varargs method declarations
- By applying an annotation at the declaration, warnings at the declaration *and call sites* can be suppressed
- `@SuppressWarnings (value = "unchecked")`
- `@SafeVarargs`



Lots of Exceptions

```
try {  
    ...  
} catch (ClassNotFoundException cnfe) {  
    doSomethingClever(cnfe);  
    throw cnfe;  
} catch (InstantiationException ie) {  
    log(ie);  
    throw ie;  
} catch (NoSuchMethodException nsme) {  
    log(nsme);  
    throw nsme;  
} catch (InvocationTargetException ite) {  
    log(ite);  
    throw ite;  
}
```



Multi-Catch

```
try {  
    ...  
} catch (ClassCastException e) {  
    doSomethingClever(e);  
    throw e;  
} catch (InstantiationException |  
         NoSuchMethodException |  
         InvocationTargetException e) {  
    log(e);  
    throw e;  
}
```

IDE Support



- Beta support in Eclipse

- <http://thecoderlounge.blogspot.com/2011/06/java-7-support-in-eclipse-jdt-beta.html>

- IntelliJIDEA 10.5

- NetBeans7.0

- <http://netbeans.org/kb/docs/java/javase-jdk7.html>

- Demo

```
37  
38  
39  
40  
41  
42  
43  
44  
45  
..
```

Can be replaced with multicatch
--
(Alt-Enter shows hints)

```
    throw new FileNotFoundException("adasdf");  
    } catch (FileNotFoundException finfo) {  
        finfo.printStackTrace();  
    } catch (IOException ioe) {  
        ioe.printStackTrace();  
    }
```

Library Changes





New I/O 2 (NIO2) Libraries

JSR 203

- Original Java I/O APIs presented challenges for developers
- Need something better than `java.io.File`
 - Doesn't work consistently across platforms
 - No useful exceptions when a file operation fails
 - Missing basic operations (file copy, move, ...)
 - Limited support for symbolic links
 - Limited support for file attributes, performance issues
 - No way to plug-in other file system implementations
- Java NIO2 solves these problems



Java NIO2 Features

- Path is a replacement for File
 - Biggest impact on developers
- Better directory support
- Files
 - Static methods to operate on files and directories
 - Support for symbolic links
- FileStore
 - Represents underlying file storage (partition, concrete file system)
- FileSystem
 - SPI interface to a filesystem (FAT, ZFS, Zip archive, network, etc)
- Access to file metadata



Path Class

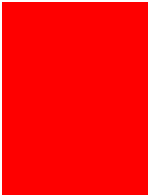
- Equivalent of `java.io.File` in the new API
 - Immutable
- Have methods to access and manipulate `Path`
- Supports old libraries
 - Create File from Path using `toFile`

```
//Make a reference to the path
Path home = Paths.get("/home/fred");

//Resolve tmp from /home/fred -> /home/fred/tmp
Path tmpPath = home.resolve("tmp");

//Create a relative path from tmp -> ..
Path relativePath = tmpPath.relativeTo(home);

File file = relativePath.toFile();
```



File Operation – Copy, Move

- File copy is really easy

- With fine grain control

```
Path src = Paths.get("/home/fred/readme.txt");
```

```
Path dst = Paths.get("/home/fred/copy_readme.txt");
```

```
Files.copy(src, dst,  
           StandardCopyOption.COPY_ATTRIBUTES,  
           StandardCopyOption.REPLACE_EXISTING);
```

- File move is supported

- Optional atomic move supported

```
Path src = Paths.get("/home/fred/readme.txt");
```

```
Path dst = Paths.get("/home/fred/readme.1st");
```

```
Files.move(src, dst, StandardCopyOption.ATOMIC_MOVE);
```



Directories

- `DirectoryStream` iterate over entries
 - Scales to large directories
 - Uses less resources
 - Smooth out response time for remote file systems
 - Implements `Iterable` and `Closeable` for productivity
- Filtering support
 - Build-in support for glob, regex and custom filters

```
Path srcPath = Paths.get("/home/fred/src");

try (DirectoryStream<Path> dir =
    srcPath.newDirectoryStream("*.*java")) {
    for (Path file: dir)
        System.out.println(file.getName());
}
```

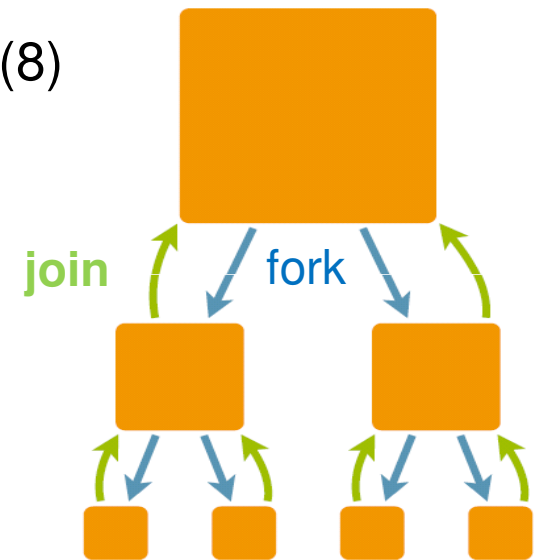


Concurrency APIs

- JSR166y
 - Update to JSR166x which was an update to JSR166
- Adds a lightweight task framework
 - Also referred to as Fork/Join
- **Phaser**
 - Barrier similar to **CyclicBarrier** and **CountDownLatch**
- **TransferQueue** interface
 - Extension to **BlockingQueue**
 - Implemented by **LinkedTransferQueue**

Fork Join Framework

- Goal is to take advantage of multiple processor
- Designed for task that can be broken down into smaller pieces
 - Eg. Fibonacci number $\text{fib}(10) = \text{fib}(9) + \text{fib}(8)$
- Typical algorithm that uses fork join



`if I can manage the task`

`perform the task`

`else`

`fork task into x number of smaller/similar task`

`join the results`



Key Classes

- **ForkJoinPool**
 - Executor service for running **ForkJoinTask**
- **ForkJoinTask**
 - The base class for forkjoin task
- **RecursiveAction**
 - A subclass of **ForkJoinTask**
 - A recursive resultless task
 - Implements **compute ()** abstract method to perform calculation
- **RecursiveTask**
 - Similar to **RecursiveAction** but returns a result



ForkJoin Example – Fibonacci

```
public class Fibonacci extends RecursiveTask<Integer> {
    private final int number;
    public Fibonacci(int n) { number = n; }

    @Override protected Integer compute() {
        switch (number) {
            case 0: return (0);
            case 1: return (1);
            default:
                Fibonacci f1 = new Fibonacci(number - 1);
                Fibonacci f2 = new Fibonacci(number - 2);
                f1.fork(); f2.fork();
                return (f1.join() + f2.join());
        }
    }
}
```




ForkJoin Example – Fibonacci

```
ForkJoinPool pool = new ForkJoinPool ();  
Fibonacci r = new Fibonacci(10);  
pool.submit(r);  
  
while (!r.isDone()) {  
    //Do some work  
    ...  
}  
  
System.out.println("Result of fib(10) = "  
    + r.get());
```



ForkJoin Performance Discussion

- Choosing the sequential threshold
 - Smaller tasks increase parallelism
 - Larger tasks reduce coordination overhead
 - Ultimately you must profile your code
- Minimizes overhead for compute-intensive tasks
 - Not recommended for tasks that mix CPU and I/O activity
- A portable way to express many parallel algorithms
 - Reasonably efficient for a wide range of core counts
 - Library-managed parallelism

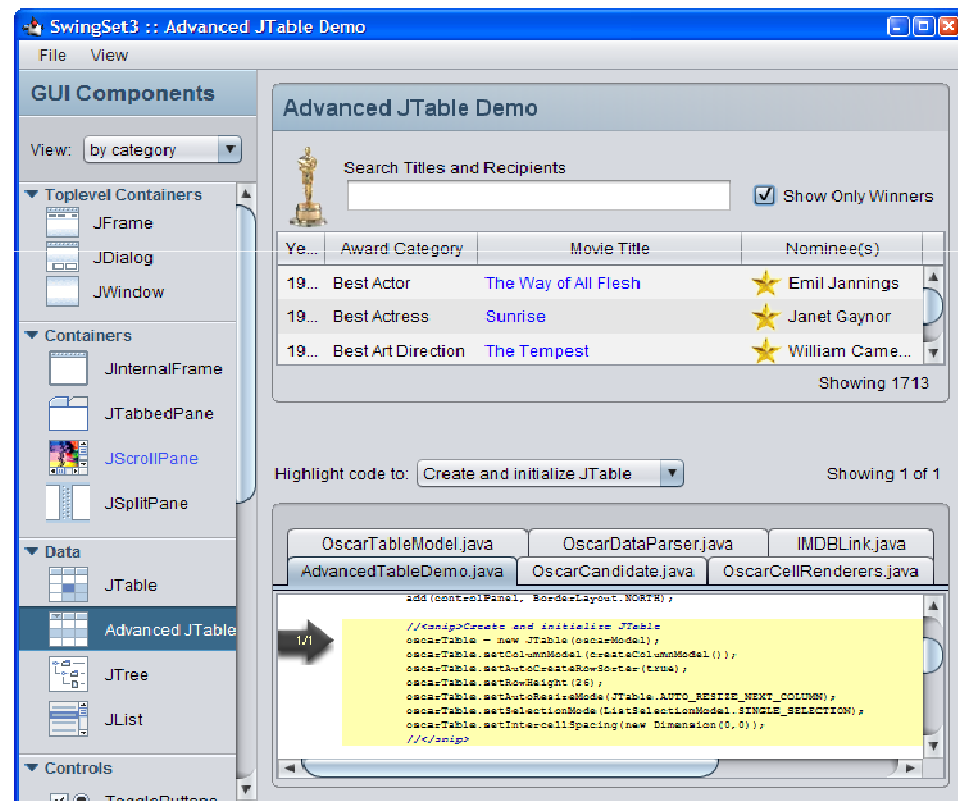


Client Libraries

- Nimbus Look and Feel
- Platform APIs for shaped and translucent windows
- JLayer (formerly from Swing labs)
- Optimized 2D rendering

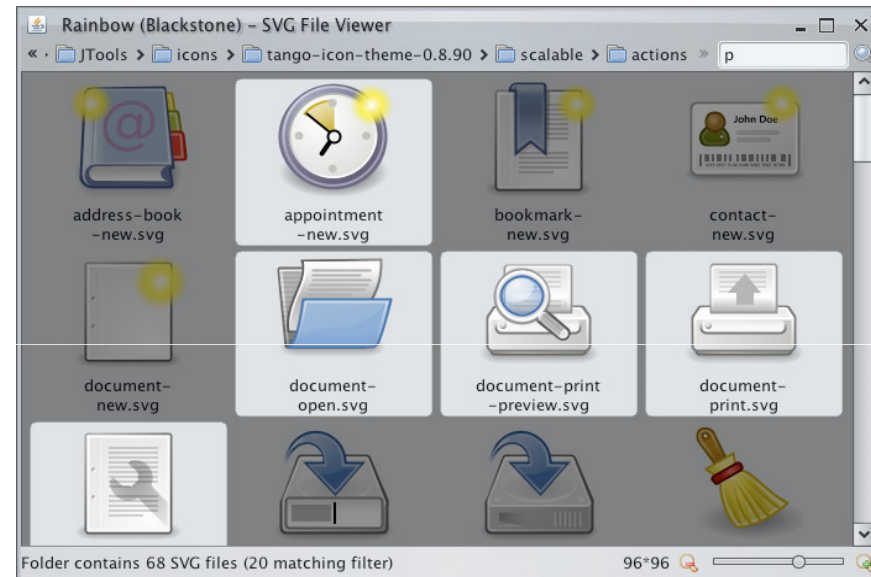
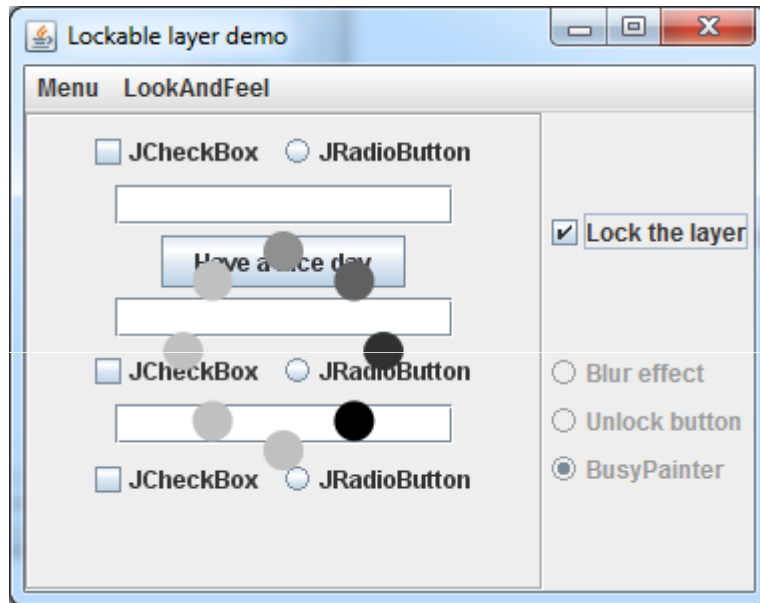
Nimbus Look and Feel

- Better than Metal for cross platform look-and-feel
- Introduced in Java SE 6u10, now part of Swing
- Not the default L&F



JLayer component

Easy enrichment for Swing components





JLayer component

The universal decorator

- Transparent decorator for a Swing component
- Controls the painting of its subcomponents
- Catches all input and focus events for the whole hierarchy

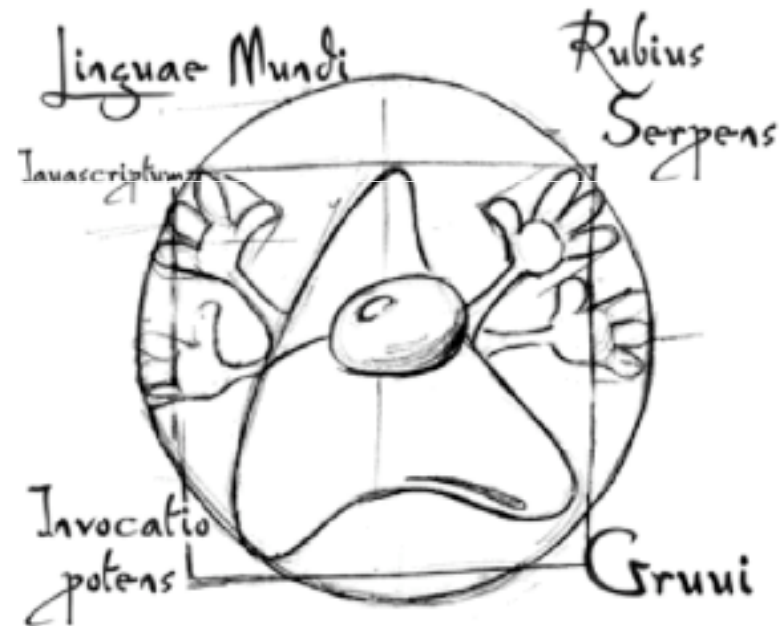
```
// wrap your component with JLayer
JLayer<JPanel> layer = new JLayer<JPanel>(panel);

// custom ui provides all extra functionality
layer.setUI(myLayerUI);

// add the layer as usual component
frame.add(layer);
```

The DaVinci Machine Project (JSR-292)

(A multi-language renaissance for the JVM)





Languages Like Virtual Machines

- Programming languages need runtime support
 - Memory management / Garbage collection
 - Concurrency control
 - Security
 - Reflection
 - Debugging integration
 - Standard libraries
- Compiler writers have to build these from scratch
- Targeting a VM allows reuse of infrastructure



JVM Specification

“The Java virtual machine knows nothing about the Java programming language, only of a particular binary format, the class file format.”

1.2 The Java Virtual Machine Spec.

Languages Running on the JVM

Groovy

JRuby

...

...

Scala

Clojure





InvokeDynamic Bytecode

- JVM currently has four ways to invoke method
 - `Invokevirtual`, `Invokeinterface`, `Invokestatic`, `Invokespecial`
- All require full method signature data
- `InvokeDynamic` will use method handle
 - Effectively an indirect pointer to the method
- When dynamic method is first called bootstrap code determines method and creates handle
- Subsequent calls simply reference defined handle
- Type changes force a re-compute of the method location and an update to the handle
 - Method call changes are invisible to calling code

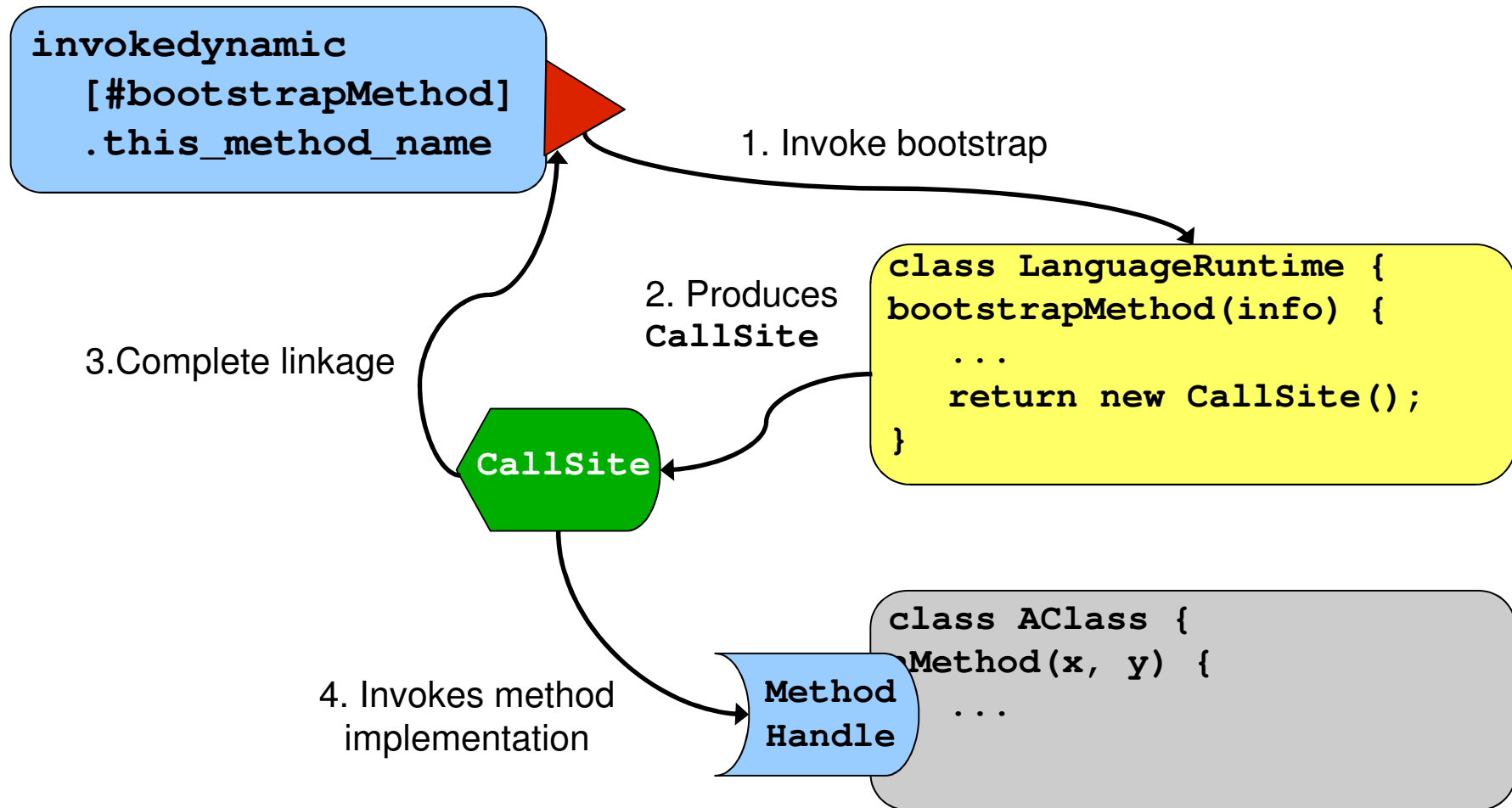


CallSite and MethodHandle

- **invokedynamic** linked to a **CallSite**
 - **CallSite** can be linked or unlinked
 - **CallSite** holder of **MethodHandle**
- **MethodHandle** is a directly executable reference to an underlying method, constructor, field
 - Can transform arguments and return type
 - Transformation – conversion, insertion, deletion, substitution

invokedynamic Step 1-to-4

`this[method_name](x, y)`





Miscellaneous Things

- Security
 - Elliptic curve cryptography
 - TLS 1.2
- JAXP 1.4.4
- JAX-WS 2.2
- JAXB 2.2
- ClassLoader architecture changes
- `close()` for `URLClassLoader`
- Javadoc support for CSS



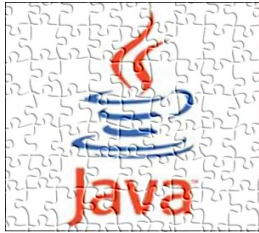
JDK 7 Platform Support

- **Windows x86**
 - Server 2008, Server 2008 R2, 7 & 8 (when it GAs)
 - Windows Vista, XP
- **Linux x86**
 - Oracle Linux 5.5+, 6.x
 - Red Hat Enterprise Linux 5.5+, 6.x
 - SuSE Linux Enterprise Server 10.x, 11.x
 - Ubuntu Linux 10.04 LTS, 11.04
- **Solaris x86/SPARC**
 - Solaris 10.9+, 11.x
- **Apple OSX x86**
 - Will be supported post-GA, detailed plan TBD

Note: JDK 7 should run on pretty much any Windows/Linux/Solaris. These configurations are the ones primarily tested by Oracle, and for which we provide commercial support.

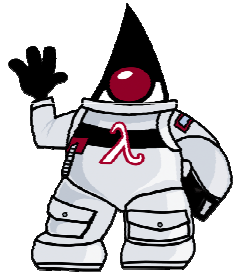


Java SE 8



Project Jigsaw (JSR-294)

Modularizing the Java Platform



Project Lambda (JSR 335)

Closures and lambda expressions

Better support for multi-core processors



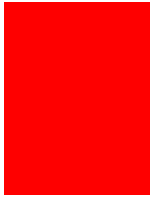
More Project Coin

Small Language Changes



Zusammenfassung

- Java SE 7
 - Incremental changes
 - Evolutionary, not revolutionary
 - Good solid set of features to make developers life easier
- Java SE 8
 - Major new features: Modularisation and Closures
 - More smaller features to be defined
- Java continues to grow and adapt to the changing world of IT



Vielen Dank für Ihre Aufmerksamkeit!

Wolfgang.Weigend@oracle.com

